





- alligator, creator, educator, elevator, - ertar
- key, bee, tree, he, - i

Offline Game Play Instructions

Objective:

The goal of the game is to listen to the pronunciation of each word and place the corresponding picture in the correct basket based on its rhyming sound.

Setup:

Prepare the flashcards. You will have 8 picture flashcards, each representing a word. The flashcards will be divided into two groups based on their rhyming sounds.

Create the baskets. Prepare two baskets or containers (these can be two sheets of paper in different colors or simple white paper). Label each basket with one of the rhyming sounds (e.g., “/æb/” and “/æk/,” or any other rhyming sounds for this exercise).

Shuffle the cards. Place all 8 flashcards face down in a pile.

Playing the Game:

Draw a flashcard. Take the first flashcard from the pile and pronounce the word aloud, emphasizing the rhyming sound.

Listen carefully. The child listens to the pronunciation of the word.

Sort the card. Based on the rhyming sound of the word, the child places the picture in the correct basket:

- Words that rhyme with one sound (e.g., /æk/) go into the first basket.
- Words that rhyme with the other sound (e.g., /æb/) go into the second basket.

Check the placement. If the child places the card in the wrong basket, gently correct them and encourage them to try again.

Continue until all cards are sorted. Once all the cards are placed correctly, provide positive reinforcement such as “Great job!” or “Well done!”

Feedback and Encouragement:

Celebrate the child’s success after each correctly placed card with phrases like, “Excellent!” or “Good listening!”

At the end of the game, give them a final praise such as, “Fantastic! You matched all the sounds!”